

Programming Journal

1999 Yellow Patchwork

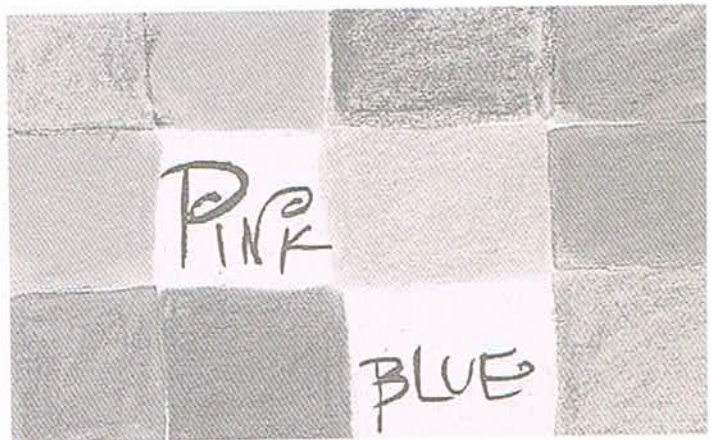
By Charlotte Greenwood

Date written from 1999 to 2000

Copyright 2000 Charlotte Elizabeth Greenwood

You may copy and redistribute the material in any medium or format. Under the following terms: Attribution - You must give appropriate credit, and indicate if changes were made. You may do so in any reasonable manner, but not in any way that suggests endorsement of you or your use. Non-Commercial - You may not use the material for commercial purposes. NoDerivatives - If you remix, transform, or build upon the material, you may not distribute the modified material. No additional restrictions - You may not apply legal terms or technological measures that legally restrict others from doing anything this license permits.

My Journal



Property of:

Axel

@ - location URL for item
:: appended after the Axel item.

- Variable

: example of variables.

- text (some variable)

- text@localhost

- text@

: axelprog1

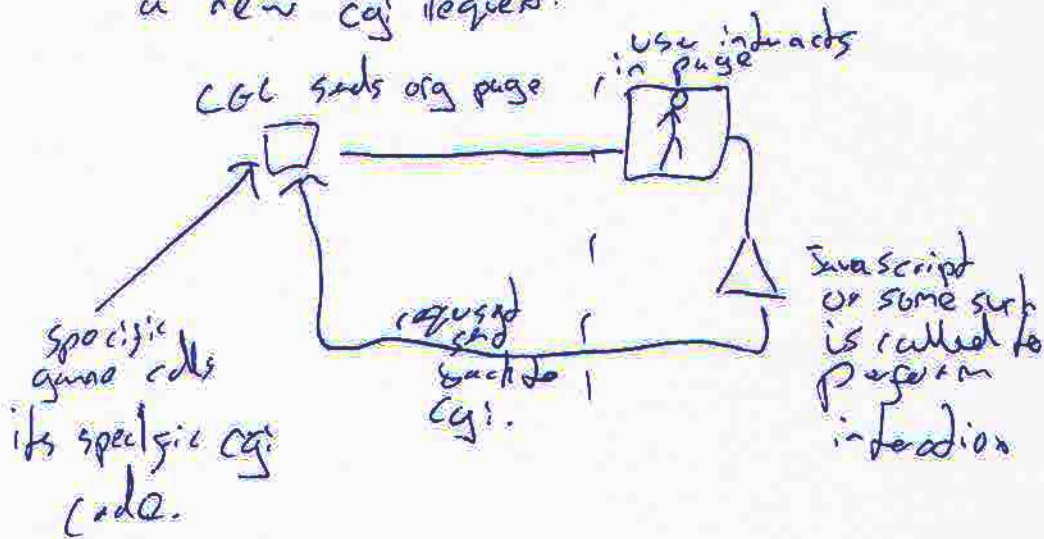
remote servers use http to transfer the content of the variable from the base common path /axel-p therefore the path /axel-p must be available for http on the web domain. The colon command adds another path to this root. So :axelprog1 would be resolved to http:

axel-p/axelprog1/ and then the file 'text' is brought back.

Note that web based variables are read only

2 word matches to produce a phrase.

For all games a cgi script will send the page to the user, where interaction will take place and then this will call up a new cgi request.



tree nix datatypes

byte - 1 Byte
short - 2 Bytes
int - 4 Bytes
dint - 8 Bytes
gint - 16 Bytes (?)

* char { defined by
* String { location of user }

* single char is either 1 Byte
or 2 Bytes.

* Character is from ASCII IBM^(s)
extended table, or UNICODE^(a).

the above are all integers, floating
points use the a standard integer
head with the precision added after ward.

Floating point

m32.ind	float8
m64.ind	float16
m128.ind	float32
m256.ind	

{ 2 Byte 1 Byte } 0.0 → 65535.255

This would resolve to:

0.0 → 65535.99 - as math would not be
useable with 255 turning
around.

∴ Precision

1 Byte = 2 decimal places

2 Byte = 4 decimal places

4 Byte = 9 decimal places

8 Byte = 19 decimal places

16 Byte = 38 decimal places

32 Byte = 76

64 Byte = 152

128 Byte = 304

256 Byte = 608 decimal places

$-a \neq -b$
 Variable -a Variable -b
 'NOT' condition operator

& the processing of the above statement calls the 'NOT' sub with the values of '-a' and '-b'. The sub compares these and the TRUE/FALSE value is placed in the current -condition system variable.

() brackets within a condition separate it's test operators.

© a test sub is like any other runstat sub. It processes it's given information and then returns it's derived conditional true/false in the word structure.

Callers such as ~~word~~ while /if make use of the raw conditional data.

& A single conditional sub processes any conditional argument, both simple and compound for and statement. The statement calls this major sub and then just checks the result.

10/100 mps PCMCIA CARD

00 E0 98 71 49 27

1/6 300 H .

INT 10 H

Traverse

'E' and '3' group statements that follow.

- o a special sub is used to search for the closing '3' bracket.

'C' group computational.

'C' marks the start of a conditional
if/while/etc... look for the
'C' after them!?

// && use the brackets to
skip/return from a section.

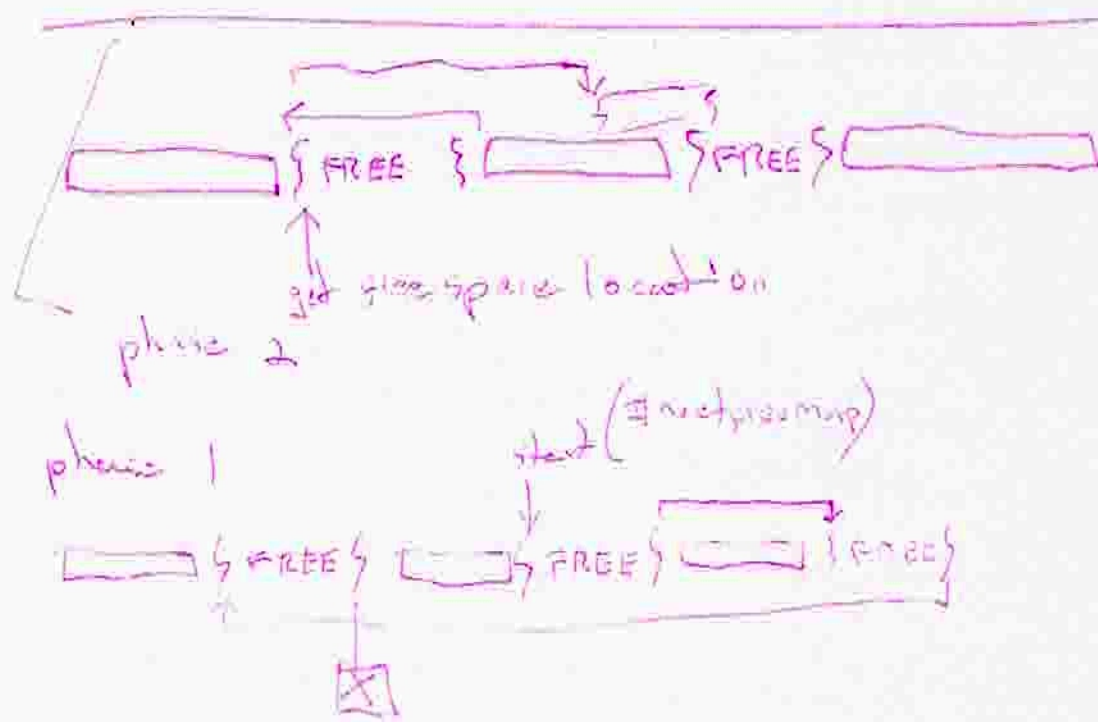
(~ ~ some statement condition) = not true
true or false to the previous, so a group
of conditions can be tested and resolved
to one value.

⊗ Variables

all variables must have an allocation within the [UV] name store.

allocation 2 - can not be stored.

allocation 3 - system argument / temporary store that is erased / freed at the end of processing of the line.



Beyond:
Teenie 32 Bit Numerics

* Those are integers that can be signed or unsigned.

64 Bit - (long) dint
128 Bit - mega
256 Bit - ~~tera~~ giga
512 Bit - ~~exa~~ tera
1024 Bit - ultra

None of these are handled by the system's built in math functions. They do assume a 32 bit integer math processing capability is present however.

* These large values must have the following functions:

- additions
 - subtractions
 - multiply
 - division
 - print these values as a string
- } - these are then called by higher functions.

[16 Bit] [16 Bit]
32 Bit

Multiplication

$$\begin{array}{r} 10AB \\ 2032FF \times \\ \hline \end{array}$$

$$\begin{array}{r} 10AB \\ 0020 \times \\ \hline 21560 \end{array}$$

$$\begin{array}{r} 2 \\ 32FF \times \\ \hline 65FE \end{array}$$

$$\begin{array}{r} 10AB \\ 22FF \\ \hline 32500 \\ 3520055 \end{array}$$

$$\begin{array}{r} 65FE \\ 20 \times \\ \hline 352 \end{array} \Rightarrow 69500055 ?$$

$$6950$$

$$\times \text{ANS} = 218B20055$$

$$\begin{array}{r} 65FE0 \\ 352 \\ \hline \end{array}$$

or

MULTIPLICATION

$$\begin{array}{r} 10AB \\ 2032FF \times \\ \hline \end{array}$$

$$\begin{array}{r} 10AB \\ 20 \times \\ \hline 21560 \\ HB \end{array}$$

$$\begin{array}{r} 10AB \\ 32FF \times \\ \hline 352 \\ 3520055 \\ LB \end{array}$$

$$\therefore \begin{array}{r} 21560 \\ 352 \times \\ \hline 218B2 \end{array} \Rightarrow \begin{array}{r} 10AB \\ 2032FF \times \\ \hline 218B20055 \end{array}$$

30321
A0000 2

197404
655360x

diff again.
30000
A0000 FFFF

1293739622...

3 321
A A
15 1F4A
(30) (8010)

3AAAC (240300)

196608
655360

1288490189

30000
A000000 = (3 x A) x FFFF x FFFF =

10230321
A01092CDx

A010
1023 *

A16E230

* [16 BIT STUFF]

A16E230

→ 0000 → 0000

(3 x 10) x 65535 x 65535 =

128845086750

3932130

check

196608
655360 x

128849018880

(320) x 6

(3 x 10) x 65536 x 65536 = 128849018880

[A] 0000 [3] 0000

1E00000000
low 2 1700

(3 x 65536) x (10 x 65536)

$$9876543210 = \underline{\underline{29037EBB}}$$

get length of string numeric (after parsing)

get first digit (10 * pos)

$$7000,000,00 = [2939] [700]$$

65535

10

701726395

Display of numbers.

70172.

6395

7 10^8

0 10^7

1 10^6

7 10^5

2 10^4

6 10^3

3 10^2

9 10^1

5 10^0

(p)

$$1000 = 3E8$$

$$10000 = 2710$$

$$100000 = 186A0$$

$$1000000 = F4240$$

$$\begin{array}{r} 256 \\ 256 \times \\ \hline \end{array}$$

$$\begin{array}{r} 16 \\ 36 \\ 43 \end{array}$$

$$\begin{array}{r} 256 \\ 256 \times \\ \hline \end{array}$$

$$\begin{array}{r} 18 \\ 104 \\ 26 \\ 26 \\ 10 \end{array}$$

65536

$$\begin{array}{r} 256 \\ 256 \\ \hline \end{array}$$

$$\begin{array}{r} 40000 \\ 10000 \\ 12000 \\ 10000 \\ 25000 \\ 3000 \\ 12000 \end{array}$$

40

$$\begin{array}{r} 5536 \\ 1 \end{array}$$

$$\begin{array}{r} 600 \\ 200 \end{array}$$

Division

$$\frac{FEAB10}{30AC} = 53B$$

$$30AC \overline{) FEAB10}$$

31

$$\frac{FE}{30} = 5$$

$$\frac{AB10}{30} =$$

$$\frac{104}{30} \overline{) FE}$$

$$\frac{50}{E}$$

$$AC \overline{) FEAB10}$$

$$\frac{30AC \overline{) FE93A4}}{5} = 53B$$

$$\frac{30AC \overline{) FE93A4}}{FO}$$

$$\begin{array}{c} \text{num}^n \times 256 (+) \rightarrow \text{E93} \\ \downarrow \quad \quad \quad \rightarrow \end{array}$$

$$\begin{array}{r} 3850 \\ 50 \\ \hline 77 \end{array}$$

=

$$\begin{array}{r} F \oplus A \\ 32 \\ \hline \end{array} = \begin{array}{r} 15 \quad 10 \\ 50 \\ \hline \end{array}$$

$$\begin{array}{r} 15 \quad 10 \\ 50 \\ \hline \end{array}$$

=

5

$$\begin{array}{r} 5 \cdot 12 \\ \hline \end{array}$$

$$\begin{array}{r} 5 \quad 12 \\ 10 \\ \hline 5 \quad 22 \end{array}$$

$$\begin{array}{r} 15 \\ 5 \\ \hline 3 \end{array}$$

15 \div 3 =

$$\begin{array}{r} 75 \\ - 77 \\ \hline 2 \end{array} \Rightarrow$$

$$\begin{array}{r} 10 \\ 12 \\ \hline 22 \end{array}$$

←

$$\begin{array}{r} A^2 \quad A' \\ B' \\ \hline \end{array}$$

=

$$14501 + (38)(4) \pmod{256} = 14501 + 152 \pmod{256} = 14653 \pmod{256} = 150$$

$$(256 / B') = R'$$

$$R' * A^2 = C'$$

$$C' = C' + (A' / B')$$

$$+ \text{Remainder of } (256 / B')$$

$$\begin{array}{r} 7500 \\ 50 \\ \hline 150 \end{array}$$

$$\begin{array}{r} 76/50 \\ 50 \\ \hline 26 \end{array}$$

$$\begin{array}{r} 26 \\ 12 \\ \hline 38 \end{array}$$

$$\begin{array}{r} 38 \\ 26 \\ \hline 12 \end{array}$$

$$\begin{array}{r} 12 \\ 26 \\ \hline 38 \end{array}$$

$$\begin{array}{r} 81050 \\ 50 \\ \hline 1621 \end{array} = \begin{array}{r} 1309A \\ 32 \\ \hline \end{array}$$

$$= \begin{array}{cc} A^3 & A^2 \\ 1 & 60 \end{array} \quad \begin{array}{c} A^1 \\ 154 \\ B^1 \\ 50 \end{array}$$

3D

$$256/50 = 5.12$$

$$A^3 * 5 = 5 \quad R^{12} = 6$$

$$(A^2 + 12) * 5 = 360 \quad +12 = 312 R^{12} \quad 256 = 1 \quad 56 \Rightarrow 104$$

$$154 (A^1 + 12) / 50 =$$

$$(A^1 / B^1) = 154 / 50 \quad 3 R^8 + 12 + 8(20) = 5$$

$$6 \quad 104 + 5$$

$$\begin{array}{r} 6 \quad 109 \\ \hline \end{array} = \begin{array}{r} 66D \\ 1645 \end{array} \quad ? \quad \left(\begin{array}{c} +24 \\ 2 \end{array} \right)$$

$$(-41)$$

7500) Decimal
50

Division 2

converted to n^{256}

$$\begin{array}{r} A^2 \quad A' \\ B' \end{array} \quad (A'/B') \rightarrow \text{[scribbled out diagram]}$$

$$\left[\begin{array}{l} (256/B') * A^2 + (A'/B') 4rm' + r \\ L_{cm^2} \quad L_{cm^2} \end{array} \right]$$

$$256 / 50 = 5^{R12}$$

~~50 *~~

$$A^3 * 5 = 5^{R12} (+1) = 6$$

$$A^2 * 5 = 300 + 12 = 312^{R12} = 1, 56$$

$$A' / B' = 154 / 50 = 3^{R8}$$

$$\text{or } 56 + 3 + 12$$

$$56.3 + (?) = 1599 (-1621) = 26$$

Division - 1.

$$\begin{array}{r} F \quad A \\ 16 \quad 10 \\ 2 \quad 1 \\ \hline 8 \quad 10 \end{array}$$

$$\begin{array}{r} 3650 \\ 513 \\ \hline 7.50... \end{array}$$

$$16 \quad 5 \quad 5$$

$$\begin{array}{r} 150 \\ 10 \\ \hline 15 \end{array}$$

$$\begin{array}{r} 1500 \\ 10 \\ \hline 150 \end{array}$$

$$\begin{array}{r} 5DC \\ A \\ \hline \end{array}$$

\Rightarrow

$$\begin{array}{r} 5 \quad 220 \\ 10 \\ \hline 2 \quad 22 \end{array}$$

$\Rightarrow 150$

~~5x~~

$$128 + 22 = 150$$

$$\begin{array}{r} 5 \quad 220 \\ \downarrow \quad 10 \\ [5 \times 256] \rightarrow \text{added} \\ \downarrow \quad \text{do next col} \end{array}$$

12460 16683940

256 (A)
256 (B)

4	0	0	0	0
1	0	0	0	0
1	2	0	0	
<hr/>				
1	0	0	0	0
	2	5	0	0
		3	0	0
<hr/>				
	1	2	0	0
		3	0	0
			3	6
<hr/>				
6	5	5	3	6
	1			

65536

count (B) 2 spaces from right
+ count (A) 2 spaces from right
= 4 padded zeros.

$$[2 \times 2] = 4$$

+ padding

$$\therefore \underline{40000}$$

Each column is its own
u ^{char} store.

\therefore 4 would be stored in

u^{char}store [4] (~~padding~~ - 1)

at the end of the multiply run.

each ushort is run through ~~left~~
right to left. The < 10 digit is taken
and the MSR is passed (added to) the next
ushort. What's left at the end is put into
the string.

MULTIPLICATION

$$\begin{array}{r} \boxed{A10C D301} \\ \boxed{19B89CD2} \times \end{array}$$

$$\begin{array}{r} 2701972225 \\ 431529170 \end{array}$$

$$\underline{701726395}$$

$$\begin{array}{r} 19B89 \\ 19B8 \\ A10C \end{array}$$

SHIFT LEFT ³² BITS

$$\begin{pmatrix} 65536 \\ \leftarrow 65536 \end{pmatrix}$$

$$\begin{array}{r} 19B8 \\ D301 \times \end{array}$$

SHIFT LEFT 16 BITS & ..
and add columns (65536)

$$\begin{array}{r} 9CD2 \times \\ A10C \end{array}$$

SHIFT LEFT 16 BITS
and add columns

$$\begin{array}{r} 9CD2 \\ D301 \end{array}$$

NO SHIFT
- add columns

↓
ANS

MULTIPLICATION (2)

$$\begin{array}{r} 10230321 \\ A01092CD \times \end{array}$$

$$= \begin{array}{r} 1023 \\ A0102 \\ \hline A16E230 \end{array} \quad \begin{array}{r} 0321 \\ A0102 \\ \hline 1F47210 \end{array}$$

0321
A

$$\begin{array}{r} 1023 \\ 92CD \\ \hline 940E207 \end{array} \quad \begin{array}{r} 0321 \\ 92CD \\ \hline [1CB]536D \end{array}$$

$$\begin{array}{r} A16E230 \\ 940E207 \times \end{array}$$

$$270730017$$

$$2685440717 \times$$

$$7270298411^{1017}$$

$$A17617D$$

$$\begin{array}{r} 30321 \\ A92CD \times \end{array}$$

$$\begin{array}{r} 3 \\ A \\ \hline 1E \end{array} \quad \begin{array}{r} 321 \\ A \\ \hline 1F4A \end{array}$$

$$\begin{array}{r} 3 \\ 92CD \\ \hline 1B867 \end{array} \quad \begin{array}{r} 321 \\ 92CD \\ \hline [1CB]536D \end{array}$$

$$197409$$

$$692941 \times$$

$$1367927899...$$

Tests

Addition

$$\begin{array}{r} \text{FFEA} \oplus \text{00AB} \\ \hline \text{[2032FF]} \end{array}$$

$$\begin{array}{r} 10AB \\ 2032FF \oplus \\ \hline 2043AA \end{array}$$

$$\begin{array}{r|l} \begin{array}{r} \cancel{4267} \\ 4267 \\ 13055 \\ \hline 2114474 \end{array} & \begin{array}{r} 4267 \\ 2114474 \end{array} \end{array}$$

FFEA

$$\begin{array}{r|l} \begin{array}{r} 4267 \\ 13055 \\ \hline 17322 \end{array} & \begin{array}{r} 4267 \\ 2110207 \\ \hline 2114474 \end{array} \end{array}$$

$$\begin{array}{r} \text{FAEFFF} \\ \text{10ABF0} \oplus \\ \hline \end{array}$$

$$= 10B9BEF \\ (17538031)$$

$$\begin{array}{r} 16445439 \\ 1092592 \oplus \\ \hline 17538031 \end{array}$$

$$\begin{array}{r} \text{FFFF} \\ \text{ABF0} \\ \hline \text{[1]9BEF} \end{array}$$

$$\rightarrow 00FA41 \oplus 00FB$$

$$\begin{array}{r} \text{FB} \\ 10 \\ \hline 10B \end{array}$$

$$\Rightarrow 10B9BEF$$

variable conversions (ints)

signed / unsigned

2nd ~~ph~~

phase

converts type to ulong - by converting
with the sign

1st ~~ph~~

phase

determines the signed status from
(preproc [0] & 1)

3rd phase

ulong is converted to the
dest type

a user object can be created.

e it may use 'system nodes', values assigned from system resources to the user component.

e where possible, these may be set within a user object using the 'system node methods'.

* new object ~~extend \$name~~ \$name {format \$name...

primary
provides a framework to hang the user's object to.

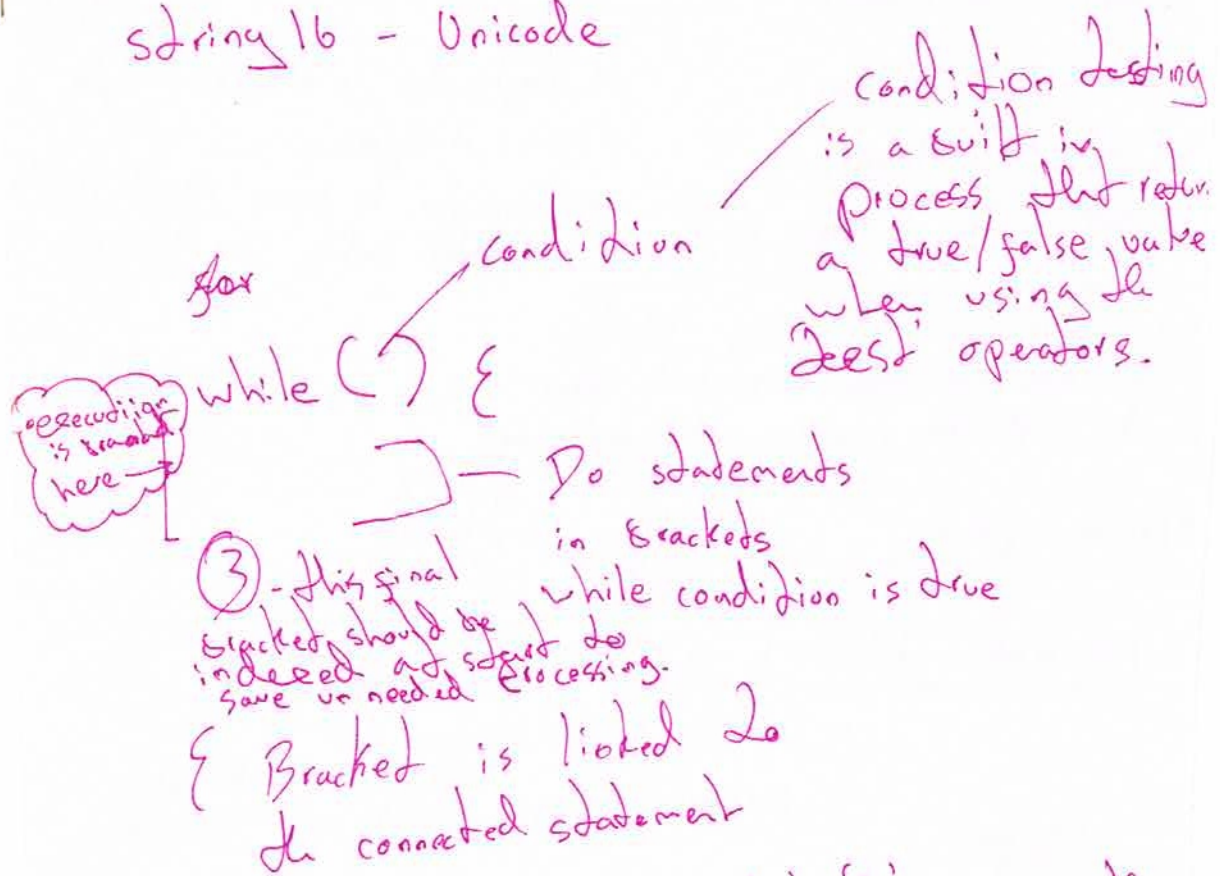
new object \$name
extend \$name
\$name.greet()
new [public] [[fixed]]
[group]

~~extend \$name~~
primary

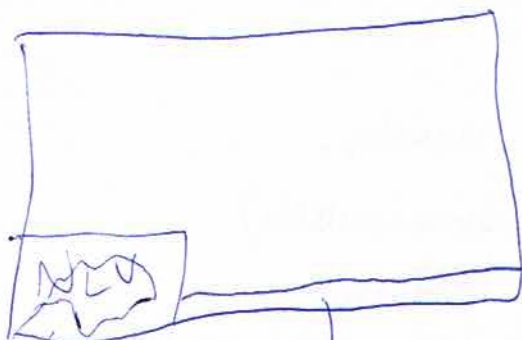
extend \$name
primary

String 8 - Romanized Text

String 16 - Unicode



The presence of a bracket '{' causes the appropriate tokens to be stored and then the runstate will branch after testing the condition is true and execute the statements until another '}' is come across.



logo &
large links
etc...

sub links
for this game

appended pages

```
//
// long/mega/giga/tera/ultra number display
// written by Charlotte Greenwood
//
// updated : june 28 2001
//
// ++++++
//                               written on bsd unix
// -----
// Copyright 2001 Charlotte Elizabeth Greenwood
//
// This software is provided as-is without warranty
// or claim for having suitability for any purpose
// what-so-ever and is provided for informational
// purposes only. If you use this software you are
// agreeing you do so at you're own risk.
//
// You may copy and redistribute the material in any medium or
// format. Under the following terms:
// Attribution - You must give appropriate credit, and indicate
// if changes were made. You may do so in any reasonable manner,
// but not in any way that suggests endorsement of you or your
// use.
// NonCommercial - You may not use the material for commercial
// purposes. NoDerivatives - If you remix, transform, or build
// upon the material, you may not distribute the modified
// material.
// No additional restrictions - You may not apply legal terms or
// technological measures that legally restrict others from
// doing anything this license permits.
// -----

#include<stdio.h>

unsigned short maxtnxnumbits=1024;
typedef struct {
unsigned short length;
unsigned char flags;
unsigned char data[1024];
}treebase;

int tnxnummake(treebase *_tnxnum, unsigned short _bits)
{
if (_bits>maxtnxnumbits) return(-1);
unsigned short _ushort;
_tnxnum->length=_bits;
for (_ushort=0; _ushort<_bits; _ushort++) {
_tnxnum->data[_ushort]=0;
}
_tnxnum->flags=0;
return(0);
}
```

```

int tnxdnummake64 (treebase *_tnxdnum)
{
return (tnxdnummake (_tnxdnum, 64));
}

int tnxdnummake128 (treebase *_tnxdnum)
{
return (tnxdnummake (_tnxdnum, 128));
}

int tnxdnummake256 (treebase *_tnxdnum)
{
return (tnxdnummake (_tnxdnum, 256));
}

int tnxdnummake512 (treebase *_tnxdnum)
{
return (tnxdnummake (_tnxdnum, 512));
}

int tnxdnummake1024 (treebase *_tnxdnum)
{
return (tnxdnummake (_tnxdnum, 1024));
}

void tnxdnumzero (treebase *_dintout)
{
unsigned short _ushort;
for (_ushort=0; _ushort<_dintout->length; _ushort++) {
_dintout->data[_ushort]=0;
}
}

int tnxdnumsetfromrawuint (treebase *_dint, unsigned int _uint)
{
char _a;
int _dpos=_dint->length-1;
unsigned int _b=255, _c=1;
if (_dint->length<4) return (-1);
for (_a=0; _a<4; _a++, _dpos--) {
_dint->data[_dpos]=(_uint&_b)/_c;
_b*=256;
_c*=256;
}
while (_dpos!=-1) {
_dint->data[_dpos]=0;
_dpos--;
}
return (0);
}

```

```

int tnxnumsetfromuint(treebase *_dint, unsigned int _uint)
{
    _dint->flags&=254;
    return(tnxnumsetfromrawuint(_dint, _uint));
}

int tnxnumsetfromint(treebase *_dint, int _int)
{
    unsigned int _uint;
    if (_int<0) {
        _dint->flags|=1;
        _int=-_int;
    }else {
        _dint->flags&=254;
    }
    _uint=(unsigned int)_int;
    return(tnxnumsetfromrawuint(_dint, _uint));
}

int tnxnummul(treebase *_dinta, treebase *_dintb, treebase *_dintout)
{
    int _a, _b, _c, _e=_dintout->length;
    unsigned short _cols[_dintout->length], _mresult, _carry;
    for (_carry=0; _carry<_dintout->length; _carry++) {
        _cols[_carry]=0;
    }
    if ((_dinta->flags&1)==1) {
        if ((_dintb->flags&1)==1) {
            _dintout->flags&=254;
        }else {
            _dintout->flags|=1;
        }
    }else {
        if ((_dintb->flags&1)==1) {
            _dintout->flags|=1;
        }else {
            _dintout->flags&=254;
        }
    }
    for (_b=_dintb->length; _b>0; _b--) {
        _c=_dintout->length-( _b+_dinta->length);
        for (_a=_dinta->length; _a>0; _a--, _c--) {
            _mresult=_dinta->data[_a]*_dintb->data[_b];
            if (_mresult>0) {
                if (_c<1) {
                    for (_c=0; _c<_dintout->length; _c++) {
                        _dintout->data[_c]=255;
                    }
                }
                return(0);
            }
            _e=_c-1;
            _cols[_e]+=_dinta->data[_a]*_dintb->data[_b];
        }
    }
}

```



```

    _carry=0;
    for (_c=_dintout->length; _c>_e; _c--) {
        if (_cols[_c]>255) {
            if (_c==0) {
                for (_a=0; _a<_dintout->length; _a++) {
                    _dintout->data[_a]=255;
                }
                return(0);
            }
            _carry=_cols[_c]/256;
            _cols[_c-1]+=_carry;
            _dintout->data[_c]=(unsigned char) (_cols[_c]-(_carry*256));
        }else {
            _carry=0;
            _dintout->data[_c]=(unsigned char)_cols[_c];
        }
        _cols[_b]=0;
    }
    return(0);
}

int txnnumtotext(treebase *_dintin, char *_textout, unsigned int *_textlength)
{
    int _a, _b, _c, _d, _e, _vall, _carry;
    char _textnum[2468], _thisnum[2468];
    unsigned char _cols[2468];
    for (_a=0; _a<2467; _a++) {
        _textnum[_a]=48;
        _cols[_a]=0;
    }
    _textnum[2467]=0, _cols[2467]=0;
    for (_a=0, _e=2467; _a<_dintin->length; _a++) {
        if (_a!=0) {
            for (_d=_e; _d<2467; _d++) {
                _cols[_d-2]+((((int)_textnum[_d])-48)*2;
            }
            for (_d=_e; _d<2467; _d++) {
                _cols[_d-1]+((((int)_textnum[_d])-48)*5;
            }
            for (_d=_e; _d<2467; _d++) {
                _cols[_d-0]+((((int)_textnum[_d])-48)*6;
            }
            _carry=0;
            for (_b=2466; (_b>_e-3 || _cols[_b]!=0) && _b>-1; _b--) {
                if (_cols[_b]>9) {
                    if (_b==0) {
                        return(-1);
                    }
                    _carry=_cols[_b]/10;
                    _cols[_b-1]+=_carry;
                    _textnum[_b]=(char) (48+(_cols[_b]-(_carry*10)));
                }else {
                    _carry=0;
                    _textnum[_b]=(char) (48+_cols[_b]);
                }
            }

```

```

_cols[_b]=0;
}
if (_b<_e) _e=_b;
}
_carry=0;
sprintf(_thisnum, "%u", _dintin->data[_a]);
for (_c=strlen(_thisnum)-1, _d=2466; _c>-1; _c--, _d--) {
_val1=((int)_textnum[_d])+((int)_thisnum[_c])+_carry-96;
if (_val1>9) {
_carry=_val1/10;
_textnum[_d]=(char) (48+(_val1-(_carry*10)));
}else {
_carry=0;
_textnum[_d]=(char) (48+_val1);
}
}
addcarry;;
if (_carry>0) {
_val1=((int)_textnum[_d])-48+_carry;
if (_val1>9) {
_carry=_val1/10;
_textnum[_d]=(char) (48+(_val1-(_carry*10)));
}else {
_carry=0;
_textnum[_d]=(char) (48+_val1);
}
if (_carry>0) {
_d--;
if (_d<0) {
return(-1);
}
goto addcarry;
}
}
if (_d<_e) _e=_d;
}
for (_a=0; _a<2468 && _textnum[_a]=='0'; _a++);
if (*_textlength<(2067-_a)) return(-1);
*_textlength=2067-_a;
strcpy(_textout, &_amp;_textnum[_a]);
return(0);
}

```

```
void main(void)
{
    int _a;
    char _text[2068];
    unsigned int _textlength=2068;
    treebase _dinta, _dintb, _dintresult;

    txnnummake64(&_dinta);
    txnnummake64(&_dintb);
    txnnummake64(&_dintresult);

    txnnumzero(&_dinta);

    txnnumsetfromuint(&_dinta, 2);
    txnnumsetfromint(&_dinta, -2);
    printf("mulitplying..\n");
    if (txnnummul(&_dinta, &_dintb, &_dintresult)==-1) exit(-1);
    printf("numtotext..\n");
    if (txnnumtotext(&_dintresult, &_text[0], &_textlength)==-1) exit(-1);

    printf("\nnumber is [%s]\n\n", _text);
    exit(0);
}
```